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### GENERAL DESCRIPTION OF BIDDING METHODS

**STANDARD AMERICAN** with these features: (a) better minor; (b) 15-17 no trump; (c) Multi 2♦; (d) Two suiter 2♥/2♠ openings

### 1NT OPENINGS AND RESPONSES

<b>Strength</b>	15-17	
<b>Shape constraints</b>	may incl. 5c major or 6c minor	Tick if may have singleton <input type="checkbox"/>
<b>Responses</b>	2♣ Puppet, may not have a 4c major	
2♦	transfer to hearts	2♥ transfer to spades
2♠	transfer to clubs / pass or correct	2NT 8/9 points
Others		
Action after opponents double	Ignore double	
Action after other interference	2-level bids are weak, 3-level bids forcing, Lebensohl; x = takeout	

### TWO-LEVEL OPENINGS AND RESPONSES

	Meaning	Responses	Notes
2♣	22+ hcp bal. or GF unbalanced	Controls 2♦ 0-1, 2♥ 2, 2♠ Ace + King, 2N 3 Kings, 3♣ 4, etc	
2♦	Multi: Weak 2M, 20 bal	2♥ relay, 2N strong inquiry	
2♥	Hearts + another	2N negative	
2♠	Spades + another	2N negative	
2NT	21-22 semi-balanced	3♣ Puppet; 3♦/3♥ transfers	

### OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

*(Please include details of any agreements involving bidding on significantly less than traditional values).*

May open light in 3<sup>rd</sup> and 4<sup>th</sup> seat

## OTHER OPENING BIDS

	HCP	see Note *	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1 ♣	12-19	<input type="checkbox"/>	2	none	Limit raises; Splinters	
1 ♦	12-19	<input type="checkbox"/>	4	none	Limit raises; Splinters; 2N	
1 ♥	10-19	<input type="checkbox"/>	5	none	2N; Limit raises; Splinters; Druary	
1 ♠	10-19	<input type="checkbox"/>	5	none	2N; Limit raises; Splinters; Druary	
3 ♣	5-10	<input type="checkbox"/>	7	none		
3 ♦ ♥ ♠	5-10	<input type="checkbox"/>	7	none		
4 bids		<input type="checkbox"/>	8	none		

## DEFENSIVE METHODS AFTER OPPONENTS OPEN

NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall		8-15 hcp		
Jump overcall		5-10 hcp		
Cue bid		Ghestem: 5-5 in non-touching suits		
1NT	Direct:	15-17 hcp	Systems on: Stayman, Transfers, etc	
	Protective:	10-14 hcp, may not have stopper		
2NT	Direct:	Ghestem: 5-5 in lowest suits	none	
	3c	Ghestem: higher suits 5-5		
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1 ♣		Bid with weakness		
Short 1 ♣/1 ♦		Treat as suit		
Weak 1NT		DONT		
Strong 1NT		DONT		
Weak 2		Dbl for takeout		
Weak 3		Dbl for takeout		
4 bids		Dbl for takeout		
Multi 2 ♦		2NT = 15-17; Dbl 12/14 or 18+ points, suit bid 13+points		

## SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
RKCB	0314 responses; 5NT asks for cheapest K	DOPI

## COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents

Level to which negative doubles apply

4♦

Special meaning of bids

Cue bid – agrees openers suit 10+ points

Exceptions / other agreements

Agreements after opponents double for takeout

Redouble: 10+points

New suit: Natural 0 to 9 points

Jump in new suit: 6 card+, 7 to 9 points

Jump raise: weak

Other agreements concerning doubles and redoubles

Support x or xx up to 2 level

## OTHER CONVENTIONS

1. Checkback. After 1x1y, 1N – 2♣ ask for 3 of bid major or 4 of unbid major
2. Forth suit forcing
3. Unassuming cue bid

## SUPPLEMENTARY DETAILS

*(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).*

## OPENING LEADS

Card led is highlighted in **bold** – if you DIFFER please circle YOUR leads

v Suit contracts	<u>A</u> <b>K</b>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <b>10</b> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<b>10</b> 9 x	<u>9</u> 8 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	<u>x</u> x x x	
v NT contracts	<u>A</u> K x ( <u>x</u> )	A <u>J</u> 10 x	<u>K</u> ( <u>Q</u> ) 10	<u>K</u> Q x	K <u>J</u> 10	K <b>10</b> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<b>10</b> 9 x	<u>9</u> 8 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	<u>x</u> x x	<u>x</u> x x x	

Other agreements in leading, e.g. high level contracts, partnership suits:-

Length Leads: 4 best for suit and NT contracts

## CARDING METHODS

	Primary method v. suit contracts	Primary method v. NT contracts
On Partner's lead	1) attitude 2) count 3) suit	
On Declarer's lead	1) attitude 2) count, 3) suit	
When discarding	Roman odd = encourage, even discourages	
<i>Other carding agreements, incl secondary methods (state when applicable) and exceptions to above</i>		
Standard carding		

## NOTES

1. M: 2N = slam try show shortage then 1<sup>st</sup> and 2<sup>nd</sup> round controls (Jacoby 2NT)
2. 1♦:2N= slam try show shortage then 1<sup>st</sup> and 2<sup>nd</sup> round controls (Jacoby 2NT)
3. Defence against NT = DON'T – suit bid + 1 higher 4/5 or 5/4, response 1 suit higher than suit bid – show your 2<sup>nd</sup> suit
4. Defence to Ghestem (weak – max 14 high card points)
5. Defence against Multi 2♦:double = 12/14 or 18+ 2NT = 15/17
6. Trial bids after suit agreement