

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
General style is sound
Responses: jump raise is pre-emptive
New suit=forcing
Jump shift = fit
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd position 15-18 – system on
4 th position: 11-14 over minor/ 11-16 over Major
JUMP OVERCALLS (Style; Responses; Unusual NT)
weak
(1C)-2D = majors
Reopen: 11-15 6 card suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct cue = extreme suits
VS. NT (vs. Strong/Weak; Reopening;PH)
Dbl vs weak nt = penalty; vs strong nt = 4 card M + longer minor
2c= majors
2D = single suited Major
2H = hearts + minor
2S = spades + minor
2NT = minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O doubles thru 4S
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs strong: X = majors; 1NT = minors; others = natural
Vs strong 2C: natural
OVER OPPONENTS' TAKEOUT DOUBLE
New suit F1
Jump shift = weak/ double jump = splinter
2NT = limit raise or better
XX = 10+ no fit or 3 card support

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1/3/5	1/3/5	
NT	4th	4th	
Subseq	same		
Other: 2 nd /4 th thru declarer			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKxx	
King	Kx KQx	Kx AKJ10x KQx	
Queen	QJx	AQJ KQxx	
Jack	J10x	J10xx	
10	KJ10x 109xx	KJ10xx 109xx 10x	
9	9x KJ9xx	KJ9xx 98xx 9x	
Hi-X	2/4		
Lo-X	1/3/5		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low enc	count	Low enc
Suit 2	SP	SP	SP
3			
1			
NT 2	Low enc	count	Low enc
3			
Signals (including Trumps): UDCA			
LOW ENC			
Trumps hi=lo = suit pref			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with good shape			
Cue is F until suit agreement			
New suit F1			
Re-open same			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support dbl/rdbl			
Responsive			
T/O			
Negative			

SABF CONVENTION CARD	
CATEGORY:	GREEN
NCBO:	SOUTH AFRICA
PLAYERS:	VANESSA ARMSTRONG 8765 / PETA BALDERSON
EVENT	LADIES TRIALS 2026
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
2/1; 1NT F1 then 2c by opener can be 2+	
Longer Minor – 1C if 33	
(14)15-17 NT	
5 card Majors	
Multi 2D = 4-8 6 card M, strong Diamonds OR 22-23 bal NT	
2H/S = 9-12 6 card suit	
UDCA	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2C opening – strong, near GF – any suit/shape	
2D multi – weak Maj (4-8) or strong diamonds or 22-23 BAL	
2H/S – intermediate 6 card 9-12	
3NT opening – gambling solid minor no outside entries	
Unusual 2NT – lower 2 suits	
SPECIAL FORCING PASS SEQUENCES	
Rare but in operation when full game values are shown	
IMPORTANT NOTES	
PSYCHICS: Rare but 3rd seat openers can be light with 4 card Major	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	3S	11-20	2C = GF with c support; jump raise = weak	4 th suit GF; 1c-1h-2h can be 3 2S=enquiry	
1♦		3	3S	11-20	2D = GF; jump raise = weak		
1♥		5	3S	11-20	1H-2H = 6-10 with 3 card support; 3C=10-11; 3D=7-9 with 4 cards 2NT = GF with (3) 4 cards	3any = shortage; 3NT=bal 15-16; 4H=min	2C = 3 or 4 cards (9)10-11
1♠		5	3S	11-20	As above		
INT				(14)15-17	2C=stayman; 2D/H/S/NT=trf; 3C=pupp; 3D=5/5 major inv; 3H/S=shortage; 4C/D=trf	Smolen	Leb; slow shows stopper
				Can have 6 card minor	3 level slam interest		
2♣	Y	0	3S	Strong; near GF	2D promises A,K or 2xQ; 2H= double neg	Cheaper minor = neg thru 3D	Pass = pos; X= bust
2♦	Y		2S	Weak Major 4-8; strong Diamonds or 22-23 BAL	2H=p/c; 2S=interest in H; 2NT=enquiry; NS=F	3C=lower with H;3D=lower with S; 3H=higher with spades; 3S=higher with H	
2♥		6		6 card suit 9-12	2NT=enquiry; NS=F	3C/D/S=singleton; 3H=min; 4C/D=void	
2♠		6		6 card suit 9-12	As above	As above	
2NT				20-21	3C=puppet; 3D/H=trf; 3S=minor stayman 4C/D=trf		
3♣		6		Pre-empt	New suit forcing; 4D=keycard	01122	
3♦		6		Pre-empt	New suit forcing; 4C=keycard		
3♥		6		Pre-empt	New suit forcing; 4C=keycard		
3♠		6		Pre-empt	New suit forcing; 4C=keycard		
3NT		7		Solid minor No outside entries	4C=p/c; 4D=asks for shortage; 5C=p/c		
4♣		8		Pre-empt			
4♦		8		Pre-empt			
4♥		7		Pre-empt			
4♠							
4NT				Asks specific Aces	5C = 0; 5NT = 2 Aces		
5♣						HIGH LEVEL BIDDING	
5♦						DOPI	
5♥				Asks for 1 card	Jump to 5NT invites 6NT	RKCB: 14/30	
5♠						Exclusion: 03/14	
						Poorman's Keycard: 0; 1 no Q; 1 with q; 2 no Q; 2 with q	
						Minorwood	

