DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

4+ at the 1 level 8-14HCP
5+ at the 2 level 8-14HCP
Double = 15+ any distribution

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

15-18 systems on

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Not applicable

VS. NT (vs. Strong/Weak; Reopening;PH)

Bid 5 card suits

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Bid 5+ card suits double with 15+

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

No special convention

OVER OPPONENTS' TAKEOUT DOUBLE

Raise shows 4+ cards less than 10 HCP.
Rdbl = 10+ ; 2♣ = 10-12 ; 2♦ = 13+ GF
New suit as without the double.

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	4th or High/Low or MUD	Highest
NT	4th	Highest or 4th
Subsequent	None	None

Other: if supported high from xxx in partner's suit

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Ax, AKx	AKJTx
King	AK, KQx	KQxxx, KQT9
Queen	QJx	QJx
Jack	JTxx	JTxx
10	Tx, T9x	Tx, T9x
9	AT9, KT9, QT9, 9x	AT9, KT9, QT9,
Hi-X	high	high
Lo-X	high	high

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	Hi=enc ; Lo=dis	None – play low	Lavinthal
Suit 2	Suit preference	None	
3			
1	Hi=enc ; Lo=dis	None	Lavinthal
NT 2	Suit preference	None	None
3			

Signals (including Trumps):
Hi lo shows 3+ trumps

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Take out doubles not played at all.
15+ points any distribution. Strength showing not for takeout.

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

2♣ response = 10-12 any distribution
2♦ response = 13+ any distribution (game force)

W B F CONVENTION CARD

CATEGORY: Green
NCBO: South Africa
PLAYERS: Paul Lawrence & Vincent Abrahams
EVENT: Berkowitz

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE
Power ACOL
High = encouraging
4th highest leads
Lavinthal discards

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

response of 2♣ = 10-12 points any distribution
response of 2♦ = 13+ points any distribution
response at the 1 level = 6-12
All opening 4+ cards.

SPECIAL FORCING PASS SEQUENCES

1x 2♣ and 1x 2♦

IMPORTANT NOTES

PSYCHICS: None

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4	None	12-19	0-5 Pass. 1x = 6-12 ; 2♣ = 10-12 ; 2♦ = 13+	Over 2♣ then 2♦ = 12-14 anything else 15+	After partner opened X = 10+
		4			1NT = 6-9	Over 1x then 1NT = 15-18 and 2NT = 19	Partner not bid X=15+
1♦		4		12-19	0-5 Pass. 1x = 6-12 ; 2♣ = 10-12 ; 2♦ = 13+		
					1NT=6-9		
1♥		4		12-19	0-5 Pass. 1x = 6-12 ; 2♣ = 10-12 ; 2♦ = 13+		
					1NT=6-9		
1♠		4		12-19	0-5 Pass. 1x = 6-12 ; 2♣ = 10-12 ; 2♦ = 13+ 1NT=6-9		
INT		12-14			Systems on		
2♣	✓	0		Strong game force			
2♦		5+		Strong non-forcing	2NT = no support GF		
2♥		5+		Strong non-forcing	2NT = no support GF		
2♠		5+		Strong non-forcing	2NT = no support GF		
2NT		20-22			Systems on		
3♣		6+		5-11			
3♦		6+		5-11			
3♥		6+		5-11			
3♠		6+		5-11			
3NT				Not bid			
4♣		8+		Gerber			
4♦		8+		Too play			
4♥		8+		Too play			
4♠		8+		Too play			
4NT							
5♣				Too play			
5♦				Too play			
5♥				None			
5♠				None			